# Joint Satisfaction of Syntactic and Pragmatic Constraints Improves Incremental Spoken Language Understanding

Andreas Peldszus, Okko Buß, Timo Baumann & David Schlangen







Dreieck Dreieck

Gewehr

#### **Abstract**

We present a model of semantic processing of spoken language that

- is **robust** against ill-formed input, such as can be expected from automatic speech recognisers,
- respects both **syntactic and pragmatic** constraints in the computation of most likely interpretations,
- uses a principled, expressive semantic representation formalism (RMRS) with a well-defined model theory, and
- works **continuously** (producing meaning representations on a word-by-word basis, rather than only for full utterances) and **incrementally** (computing only the additional contribution by the new word, rather than re-computing for the whole utterance-so-far).

We show that the joint satisfaction of syntactic and pragmatic constraints **improves** the performance of the NLU component (around **10% absolute**, over a syntax-only baseline).

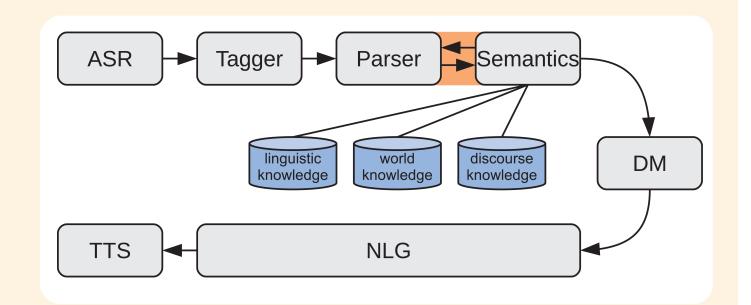
#### 1. Introduction

### Motivation for Incremental Processing in SDSs

- psycholinguistic plausibility
- descriptive adequacy (backchannel feedback, intervening corrections, clarifications, completions etc.)
- computational benefits (by making lower-level processing results earlier available to higher-level modules and by providing higher-level feedback to lower-level modules)

#### Aim

Investigate the potential advantage of pragmatic feedback to the parser, specifically of reranking syntactic readings according to their success in real-world reference.



# 2. The Model

# Parser

- A variant of Roark's (2001) parser: incremental, probabilistic, beam-searching top-down parser.
- Monotonic growth of fully connected syntactic structures. Left factorisation delays syntactic decisions.
- Robust lexical operations (insertions, deletions and repairs) for ASR input.

# Semantic Construction

- Combination is linearised in a **top-down left-to-right** fashion (instead of bottom-up).
- No need to define semantics of open projected nodes, no reinterpretation of existing parts of the tree.
- Robust Minimal Recursion Semantics (Copestake, 2007) as semantic formalism, adapted to the chosen combination order.
- Semantic construction **synchronised** with syntactic expansion: monotonically, continuously and incrementally.

## Reference Feedback

- Test each representation for it's semantic plausibility, depending on whether definite NPs refer uniquely, ambiguously or fail to refer to pieces in the corresponding world state.
- Degrade unplausible readings (lower probability in the next parsing step).

The model is implemented in the InproTK (Schlangen et al., 2010).

# 3. Experiment Data

- Corpus of Pentmino puzzle games (see Fernández & Schlangen, 2007), collected in a WOz-study with 284 games of 20 participants
- Users instruct the wizard to manipulate different puzzle pieces in order to reach a specified goal state.
- Subset of 1026 utterances with reliable semantics (extracted from the wizard's next action) & without pronouns referring to pieces (no discourse model) in gold transcript and in ASR output version
- Natural spontaneous speech representative for interactions of such a domain



- "genau und jetzt nochmal drehen" right and now again rotate
- "löschen unten" delete bottom

regular complex ambiguities

elliptical constructions

non-standard constructions

#### Grammar

- Small handcrafted core grammar (30 rules), easy to engineer
- Weights set according to intuition

#### 4. Evaluation

#### Baselines & Settings

Evaluation of semantic accuracy by comparing the extracted "gold" semantic alignment with the resolved reference of ...

- Just Syntax (JS): the single-best derivation of syntax only
- External Filtering (EF): of the 5 best syntax-only derivations, the best referring one
- Syntax/Pragmatic Interaction (SPI): the single-best reference-feedback derivation
- Combined Interaction & Filtering (CIF): of the 5 best referencefeedback derivations, the best referring one

# Incremental Score Metric

• A measure of how the resolved reference matches over time, with increasingly stronger influence of later changes

## 5. Results

With reference feedback:

- Less mismatches (-1)
- More partial matches (0)
- More unique matches (1)
- 12.5% abs. improvement for strict accuracy and 19.3% for relaxed accuracy (allowing partial matches) for transcript SPI over JS
- Effect not only at the final word, but within the utterance (incremental score)

transcript	0	197	198	267	268
	1	264	308	392	392
	str.acc.	25.7 %	30.0 %	38.2 %	38.2 %
	rel.acc.	44.9 %	49.3 %	64.2 %	64.3 %
	incr.scr	-1568	-1248	-536	-504
	avg.incr.scr	-1.52	-1.22	-0.52	-0.49
	-1	362	348	254	255
U	0	122	121	173	173
tio	1	143	158	196	195
ngc	str.acc.	22.6 %	25.0 %	31.0 %	30.8 %
recogntion	rel.acc.	41.2 %	44.1 %	58.3 %	58.1 %
	incr.scr	-1906	-1730	-1105	-1076
	avg.incr.scr	-1.86	-1.69	-1.01	-1.05

JS

563

EF

518

**SPI** 

**CIF** 

363

- Similar but slightly smaller improvements for transcript EF over SPI
- Similar but slightly smaller improvements for ASR input
- No further improvement by additional filtering (SPI vs CIF)
- Low baseline due to the complexity of authentic data (see examples)

